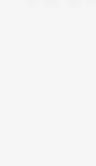
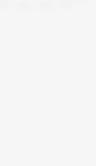
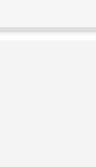
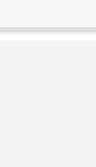
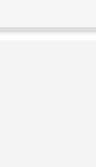
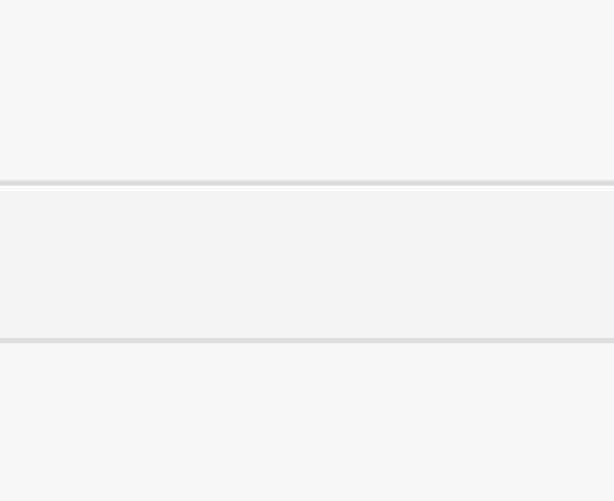


 Personal Information

 +389 71 735 326  cuffiemurllai@gmail.com

 Sufjan Emurllai  sufjan.co  /sufjan

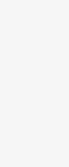
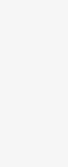
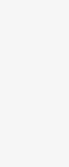
 Portfolio

 [View portfolio](#)

You can click on the link to see the portfolio or visit my personal website.

 Work Experience

## Isa Consulting (Product Designer)

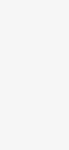
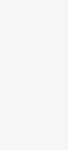
 Florida, USA  Full-time  March 2024

My role at ISA Consulting as a Product Designer brought similar tasks but with a larger scope. Now I have the opportunity to oversee, steer and follow development from start to finish.

Responsibilities for my role at ISA Consulting are:

- Product research
- Design strategy development
- End-to-end product design
- User interface design
- Design systems
- Usability testing
- Iterative design and prototyping
- Interviewing candidates for designer position

## Isa Consulting (UI/UX Designer)

 Part-time  Jan 2024 - Mar 2024

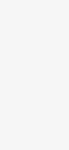
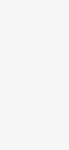
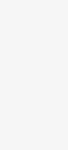
Initially, I handled UI/UX tasks assigned to me; going forth and back with research and testing to design and prototyping. Partially I also aided with graphic design (when needed), creating graphics, social media posts, powerpoints/pdf documents.

Responsibilities for my role at the time at ISA Consulting were:

- User research
- User interface design
- User experience design
- Wireframing
- Low-fidelity & High-fidelity design
- Information architecture
- User flows
- Prototyping

## Work Experience

### Tree of Life (UI/UX Designer)

 North Macedonia  Contract  December 2022

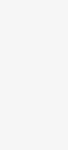
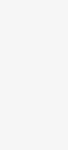
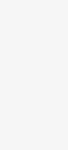
On assigned projects I handle UI/UX in a general manner; from user research to prototyping. I take part in most and sometimes all the parts of the product development cycle.

Responsibilities for my role in TOL - Tree of Life include:

- User research
- User interface design
- User experience design
- Wireframing
- Low-fidelity & High-fidelity design
- Information architecture
- User flows
- Prototyping

## Work Experience

### nd Business IT SEE (UI Designer)

 Prishtine, Kosova  Freelance  Jan 2023 - Jan 2024

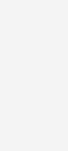
Being part of a design team, my role was bringing to life already made low-fidelity UX flows — following design styles and brand book guidelines my responsibility was to match the aesthetic of the predefined theme of the product with the new features that were being added constantly. Designing the user interface of multiple branches of different websites, webapps and mobile apps that fell under the same umbrella.

Responsibilities for my role in nd Business IT SEE include:

- User interface design
- Responsive design
- Product design
- UI consulting
- Web design

## Work Experience

### TorstenLabs (UI/UX Designer)

 North Macedonia  Full-Time  Mar 2022 - Nov 2023

At TorstenLabs, a startup - I had a multitude of assigned tasks such as researching about products, planning design development; creating user stories and much more. Occasionally I would design brand identities for said products and keep the social media pages up with content.

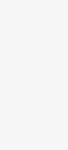
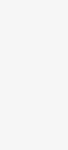
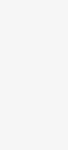
My responsibilities at TorstenLabs were:

- User experience design
- User interface design
- User research
- Visual design
- Wireframing
- Low-fidelity & high-fidelity prototypes

## Graphic Design

## Work Experience

### iLead (Graphic Designer)

 Bern, Switzerland  Full-Time  Jan 2024 - Apr 2024

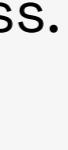
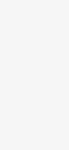
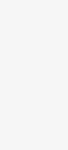
At iLead I designed the layout of course materials including the graphic elements and the content arrangement used in brochures and in 200+ page course books and sent them for revisions and print. Besides that, my responsibilities also included dealing with all of the course event materials such as banners, badges, stationary documents all fitting the the brands guidelines of design. Lastly I created social media posts for LinkedIn and other social platforms.

My responsibilities at iLead include:

- Brochures
- Banner, badges, event materials
- Content Creation (Social Media)
- Creating Course Books (Graphic Design Elements, Layout, Content, Arrangement)

## Work Experience

### Cinesquare (Graphic Designer)

 North Macedonia  Freelance  May 2023 - September 2023

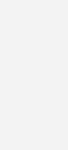
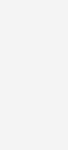
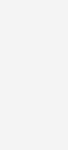
I designed posts for social media such as Instagram and Facebook based on upcoming movie releases together with banners for ads and the website.

My responsibilities at Cinesquare include:

- Content Creation
- Social Media Management
- Posters, banners & covers

## Work Experience

### Luma Graphic (Graphic Designer)

 North Macedonia  Full-Time  Jan 2018 - Mar 2023

I worked with clients to create visually appealing designs that met their criteria. I handled visual design, logo design, typography, and branding for print, digital, and advertising mediums. My role was to effectively express ideas and information visually. I also guided and assisted new employees and interns in strengthening their skills, understanding the applications we use, and understanding the design process.

Responsibilities for my role at Luma Graphic included:

- Logo design
- Branding & Identity
- Typography
- Content creation
- Posters, banners & covers
- Training new employees

## Language

## Personal Information